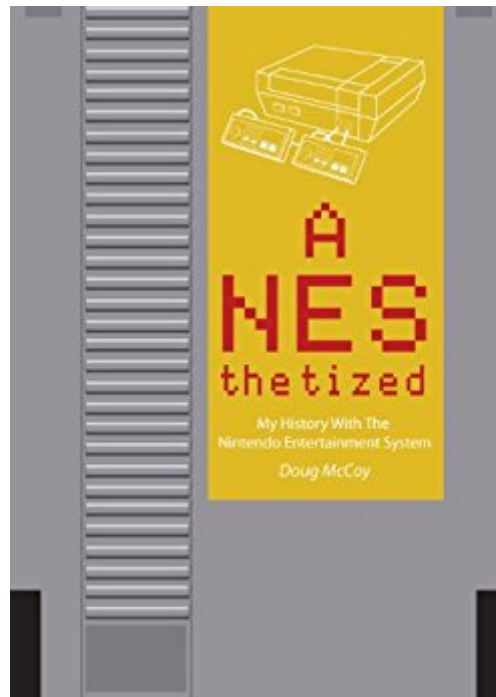


The book was found

ANESthetized



Synopsis

ANESthetized is a memoir of the Nintendo Entertainment System. Written by one who witnessed the birth, death, and rebirth of the NES, ANESthetized covers personal memories of the system, the games, and more. This 2012 edition has been fully revised and contains even more information and memories.

Book Information

File Size: 214 KB

Print Length: 71 pages

Publisher: Quick & Dirty Publications (November 24, 2010)

Publication Date: November 24, 2010

Sold by: Digital Services LLC

Language: English

ASIN: B004DUMZSS

Text-to-Speech: Enabled

X-Ray: Not Enabled

Word Wise: Not Enabled

Lending: Not Enabled

Enhanced Typesetting: Enabled

Best Sellers Rank: #256,998 Paid in Kindle Store (See Top 100 Paid in Kindle Store) #76

in Books > Biographies & Memoirs > Professionals & Academics > Computers & Technology

#125 in Books > Computers & Technology > History & Culture > History #260 in Kindle Store >

Kindle eBooks > Humor & Entertainment > Puzzles & Games > Video & Electronic Games

Customer Reviews

eBooks (especially short ones) can be hit or miss. I have found some video game "ebooks" that really amount little more than pamphlets and have little value. Although this one is short (71) pages, thankfully this title packs a punch compared to some other lightweight ebooks I have seen available for purchase lately. I grew up in the NES era. Reading this book was like travelling back through time even though I don't have a stainless steel delorean or a flux capacitor. However, be aware of what you are purchasing. This is not an indepth, historical book, nor is it a game guide good. Rather, imagine this book as a rather lengthy (for the gaming culture anyway) biography that is not book length but is not publishable in shorter segments either, as that would lose the impact of the author's intent. And what is that intent? My guess is to fall in love with the NES all over again. The book does

provide some basic info on the NES (that's the head), but really the heart is the author's emotional interactions and memories that are forever tied up to the lovable little grey box, like so many others of my generation. The author essentially goes through different lists of games, recounts his memories, give some general info about said game, and moves on. Really, this is an extended biography (longer than an internet board posting) of a gamer from the NES, nothing more, nothing less. It is true that the book may not be as interesting to those who did not live through the era (like an outsider looking in) because the same emotional connections won't be there. Regardless, for those of the NES era or beyond, reliving your childhood (or learning about someone else's) may be psychologically beneficial.

[Download to continue reading...](#)

ANESthetized

[Dmca](#)